YEAR 1	PE
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National Curriculum Objectives  GYM  DANCE  GAMES  ATHLETICS  Master basic movement  Lean travel on bands and feet  Lean travel from one space to  Lean throw a ball underarm.  Lean run and change directions of the contravel of the contravel from the contravel		END POINTS				
Master basic movement   Lean travel on hands and feet   Lean travel from one space to   Lean throw a ball underarm.   Lean run and change dire	National Curriculum Objectives	DANCE GAMES	GYM	ATHLETICS		
including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and beginning to apply these in a range of activities.  Participate in team games, developing simple tactics for attacking and defending  showing basic control and coordination.  showing basic control and coordination.  another using a variety of pathways.  I can remember and repeat short sequences with control.  I can remember and repeat short sequences with control.  I can catch a ball with some distance and land safely with some control.  I can remember and repeat short sequences with control.  I can choose movements which reflect different ideas.  I can bounce a ball.  I can explore different was running (slow and fast).	cluding running, jumping, rowing and catching, as ell as developing balance, ility and co-ordination, and eginning to apply these in a nge of activities.  Articipate in team games, eveloping simple tactics for tacking and defending  erform dances using simple ovement patterns	I can throw a ball underarm. I can roll a ball. I can catch a ball with some level of coordination and consistency. I can bounce a ball. I can throw a ball underarm. I can roll a ball. I can catch a ball with some level of coordination and consistency. I can bounce a ball. I can throw a ball overarm. I can throw a ball overarm. I can kick a ball. I can roll a hoop. I can change direction with coordination and control. I can use simple tactics, i.e. pretend to throw one way	I can travel on hands and feet showing basic control and coordination.  I can perform tall, thin shapes, wide shapes and tuck shapes.  I can perform a pencil and egg roll showing basic control and coordination.  I can carry apparatus safely.  I can make up and perform a sequence of gymnastic	I can run and change direction with some control.  I can jump 2 feet to 2 feet for distance and land safely with control.  I can explore different ways of running (slow and fast).  I can complete different challenges such as throwing,		

YEAR 2	PE
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National Curriculum Objectives.	END POINTS				
	GYM	DANCE	GAMES	ATHLETICS	
Master basic movement	I can perform animal	I can demonstrate a number	I can throw a ball underarm	I can jump for distance and	
including running, jumping,	movements (crab, caterpillar,	of different travels using the	with accuracy.	land on two feet.	
throwing and catching, as	bunny hop, bear) with	whole body and I can explore			
well as developing balance,	control and coordination.	different levels.	I can change direction with	I can perform running	
agility and co-ordination, and		1	coordination and control.	techniques.	
beginning to apply these in a	I can perform balances on	I can perform my work with control and some confidence.	I can catch a ball with some	Lang the same and the st	
range of activities.	large body parts (dish, arch, shoulders, bottom).	control and some confidence.	level of coordination and	I can throw an object overarm for distance.	
Participate in team games,	shoulders, bottom.	I can perform with some	consistency.	overailli for distance.	
developing simple tactics for	I can perform jumps with	expression and show some	consistency.	I can throw an object	
attacking and defending	different shapes in the air	elements of feeling and	I can use simple tactics, i.e.	underarm.	
	(star, straight, tuck).	mood.	running into space, pretend		
Perform dances using simple			to throw one way then throw	I can complete an obstacle	
movement patterns.	I can perform rolls with	I can create work which is	another.	course with speed and agility.	
	control (egg, pencil).	linked to the stimulus and			
	_	contribute to the whole class	I can strike a ball off a tee.		
	I can perform a sequence	performance.			
	using apparatus.		I can strike with a drop feed.		
			I can throw a ball overarm		
			when fielding.		
			when helding.		

YEAR 3	PE					
			END POINTS			
National Curriculum Objectives	GYM	DANCE	GAMES	ATHLETICS	OUTDOOR & ADVENTURE	
Use running, jumping, throwing and catching in isolation and in combination.	I can perform balances on 1 foot and 2, 3 and 4 small body parts with	I can demonstrate good timing and unison skills when performing my	I can throw, strike, catch and kick a ball with control and accuracy.	I can sprint over a short distance.  I can run over a	I can navigate safely around an area to each control site.	
Play competitive games, modified where appropriate (e.g. basketball, cricket,	stillness. I can travel on hands	dance. I can use at least two	I can move away from a defender into	longer distance and understand the need to conserve my	I can orientate a map.	
rounders, hockey, tennis, football and netball) and apply basic principles for attacking and defending.	and feet, jump 2 feet to 2 feet with control and perform rolling actions showing good	different methods of travelling in their 8 counts.	space and receive a ball.	energy.  I can throw and hit a target with accuracy.	I can use a control card.	
Perform dances using a range of movement patterns.	control.  I can create and	I can work with others to improve my dance.	with my teammates.	I can choose the correct type of throw	understand some symbols on an orienteering map.	
Develop flexibility, strength, technique, control and balance (e.g. through athletics and	perform a gymnastic sequence of at least 6 actions, showing a clear beginning,	I can create a short dance sequence using a variety of	I can throw a ball using a chest pass and bounce pass with	to different targets and distances.  I can jump in a	I can collect and record correct information.	
gymnastics).  Take part in outdoor and	middle and end including different levels.	stimulus.	control and accuracy.	number of ways, using long and short run ups.	I can manage my emotions when	
adventurous activity challenges both individually and within a team.	I can use apparatus to perform a sequence.		quickly and with some accuracy when fielding.		working as part of a team.	
Compare performances with previous ones and demonstrate improvement to achieve their personal best.						

National Curriculum Objectives			END POINTS					
				END POINTS				
	GYM	DANCE	GAMES	ATHLETICS	OUTDOOR & ADVENTURE			
and catching in isolation and in combination.  I can play competitive games, modified where appropriate (e.g. basketball, cricket, rounders, hockey, tennis, football and netball) and apply basic principles for attacking and defending.  I can bala one (e.g. basketball, cricket, rounders, hockey, tennis, football and netball) and apply basic principles for attacking and defending.  I can bala one bala one (e.g. through still balance) look of the part in outdoor and adventurous activity challenges both individually and within a team.	an perform basic ling actions.  In perform ances including a – footed, dish d arch balances.  In perform a two oted jump and land th ½ and ¼ turns.  In create a guence of up to 6 ments with anges of level and ection and clarity d shape.  In attempt a bulder stand and besque with some attrol.  In set a goal and prove my	I can perform a dance phrase in canon and unison.  I can perform different ways of travelling and moving.  I can create a group dance that shows contact, unison, changes of direction, formations and dynamics.  I can create my own movement using words as inspiration.  I can support others to create a sequence.	I can throw, strike, catch and kick a ball with control and accuracy.  I can move away from a defender into space and receive a ball.  I can choose throwing skills to make the game hard for my opponents.  I can follow rules and accept the rules of officials, even if I disagree.  I can use tactics when running with a ball (feints to disguise the pass, travelling with the ball to beat a	I can sprint over a short distance.  I can run over a long distance and understand the need to conserve my energy.  I can throw and hit a target with accuracy.  I can choose the correct type of throw to different targets and distances.  I can jump in a number of ways.  I am able to improve my performance and not worry about other people.	I can cooperate with teammates to solve a problem.  I am willing to try different solutions without fear or failure.  I can demonstrate concise instructions during a challenge.  I can demonstrate team work through agreeing on a plan taking everybody's view into account.			

Year Five	
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## PE

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National Curriculum Objectives	Gym	Dance	Games	Athletics	Outdoor & Adventure	
Use running, jumping, throwing and catching in isolation and in combination	I can perform a counter balance with a partner	I can perform a dance in unison as part of a group	I an use techniques for passing a ball (chest pass, bounce pass, swing pass) and catch with	I can perform a perform a pull and push throw	I can orientate a map I know the 8	
Play competitive games, modified where appropriate (for example, badminton, basketball, cricket, football, hockey, netball, rounders	I can perform matched and mirrored shapes with a partner	I can use a prop as part of a dance phrase	catch with consistency, accuracy, confidence and control	I can perform a sling and heave throw I understand the	points of a compass	
and tennis), and apply basic principles suitable for attaching and defending	I can perform a counter balance	I can perform part of a dance sequence in canon	I can make decisions on when to pass a ball in an invasion	difference between different throws and when to use which	control card accurately	
Perform dances using a range of movement patterns	with a partner using apparatus	as part of a group  I can work with a	game situation  I can use defending	I can perform a	I can use an 8 point compass to follow a route	
Develop flexibility, strength, technique, control and balance (for example, through athletics and	In can create a sequence with a partner of 8 elements, including	partner to create a duet and use a prop	skills appropriately in games  I can use attacking	combination of jumps  I use the correct	I can keep a map orientated as I travel around a	
gymnastics)  Take part in outdoor and	counter balance and counter- tension balances	I can work in small groups to improve my dance	skills appropriately in games (supporting players in	running techniques at different speeds	course I can share ideas	
adventurous activity challenges both individually and within a team	I can identify sequences that are	I can work with others and give feedback and	possession) I can field and throw a ball back overarm	I show willpower when performing skills I find difficult	when working with others	
Compare performances with previous ones and demonstrate improvement to achieve their personal best	performed with fluency, accuracy and consistency	suggest ways to improve their sequences	with accuracy			

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National Curriculum Objective	END POINTS					
National Curriculum Objectives	Gym	Dance	Games	Athletics	Outdoor & Adventure	Swimming
Use running, jumping, throwing and catching in isolation and in combination  Play competitive games, modified where appropriate (for example, badminton, basketball, cricket,	I can perform a counter balance and counter tension balance with a partner using apparatus	I can suggest actions and demonstrate a movement idea to represent this	I can use techniques for passing a ball (chest pass, bounce pass, swing pass) and catch with consistency,	I can perform a pull and push throw and a sling and heave throw  I understand the difference between	I can orientate a map  I know the 8 points of a compass	I can swim competently, confidently and proficiently over a distance of at least 25 metres
football, hockey, netball, rounders and tennis), and apply basic principles suitable for attaching and defending	I can perform a sequence with a partner in unison and canon	partner balance or shapes in a group dance	accuracy, confidence and control I can make	different throws and when to use which throw	I can record a control card accurately I can use an 8	I can use a range of strokes effectively (for example, front crawl, backstroke
Perform dances using a range of movement patterns	I can create a sequence with a partner of 8	one or more of the following; exaggerated	decisions on when to pass a ball in an invasion game	jumping by taking off and landing in different ways	point compass to follow a route	and breaststroke) I can perform
Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics)	elements, including counter balance and counter-tension balance	movement, whole body actions, facial expressions, to demonstrate	I can use defending skills appropriately in games	I understand which running technique to use for different distances	I can keep a map orientated as I travel around a course	safe self-rescue in different water based situations
Take part in outdoor and adventurous activity challenges both individually and within a team  Compare performances with previous ones and demonstrate improvement to achieve their personal best	I can recognize ways to improve or develop a sequence I can use success criteria to evaluate my success	I can work with others to improve and rehearse dances and I dance to the best of my ability	I can use attacking skills appropriately in games (supporting players in possession)  I can bowl overarm with accuracy and	I can set a goal and be committed to improving	I can share ideas when working with others and plan routes making appropriate decisions	
personal best	my success	ability	consistency			